

# Sicherheitsprobleme bei Webapps

Sichere Software zu programmieren ist doch ganz einfach, oder?

# Ich bin...

- Patrick Cornelißen
- Dipl. Informatiker
- Selbständig
- Softwareentwickler
- Coach/Trainer
- Java und früher PHP
- Agile!
- Software  
Craftsmanship
- Security (Web)

Mich kann man mieten! ;-)

# Agenda

- Sicherheit ist doch kein aktuelles Thema mehr!?
- Beispiel für konkrete Angriffsmöglichkeiten bzw. Probleme

Sicherheit meint übrigens Security und nicht Safety!

# Ein paar Highlights der letzten Monate...



LinkedIn



meetOne eHarmony<sup>®</sup>  
Love Begins Here™



last.fm



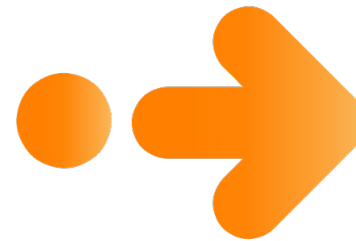
MISTER SPEX  
Brillen neu erleben



gamigo



SONY



formspring.me



clickandbuy

SAFE AND SIMPLE ONLINE PAYMENT

# App-Burbs!



# Die Verantwortung liegt bei uns!



# Sichere Software ist Sisyphusarbeit



[http://switchboard.nrdc.org/blogs/lwillcox/assets\\_c/2010/06/Sisyphus\\_starwars-321.html](http://switchboard.nrdc.org/blogs/lwillcox/assets_c/2010/06/Sisyphus_starwars-321.html)

# Es gibt aber Leitfäden...



## OWASP

The Open Web Application Security Project

<http://www.owasp.org>



# Passwort Authentifizierung





# Hash? Salt?

## Hash

- „Checksumme“
- „nicht“  
rekonstruierbar
- viele Algorithmen
- mehrere Eingaben  
ergeben den selben  
Hash

## Salt

- Nutzung Beispiel:  
salt+hash(salt+pwd)
- nicht geheim!
- aber zufällig je Hash
- erschwert Nutzung  
von Rainbow Tables

sha1(passwort) = 2e2b6533a81bc15430cf65de46dc097eeb5ba70c

# Hashes sind sicher?

1 AMD Radeon HD7970 GPU berechnet  
bis zu 8.2 Milliarde Hashes pro Sek.

Wortlisten mit 500 Mio. oft benutzten  
Passwörtern

## **3.108 TB**

Für alle möglichen 10  
Zeichen Passwörter +  
MD5 Hash

## **167 GB**

Braucht eine Rainbow  
Table für 99,9% der  
obigen Kombinationen

Just six days after the leak of 6.5  
million LinkedIn password hashes  
in June, more than 90 percent of  
them were cracked.

<http://security.stackexchange.com/questions/17798/how-can-crackers-reconstruct-200k-salted-password-hashes-so-fast>  
<http://arstechnica.com/security/2012/08/passwords-under-assault/>

# Abhilfe!

## Password-Based Key Derivation Function 2 (PBKDF2 bzw. PKCS#5)

```
key = hash(password)
for 1 to runden do
  key = hash(key)
```

- Zeit zur Berechnung wächst linear mit der Anzahl der Runden
- Sicherheit nachträglich verbesserbar! (Einfach noch mehr Runden berechnen)

## Bcrypt

- Nutzt Blowfish Verschlüsselung und eigenen Salt
- „teuer“ zu berechnen
  - leider auch teurer zu überprüfen
  - Durchsatz der Cracker signifikant geringer
- Nachträglich Sicherheit verbesserbar

Oder zB. OpenID nutzen und das Passwort Problem durch jemand anderen lösen lassen. ;-)

# SQL Injection

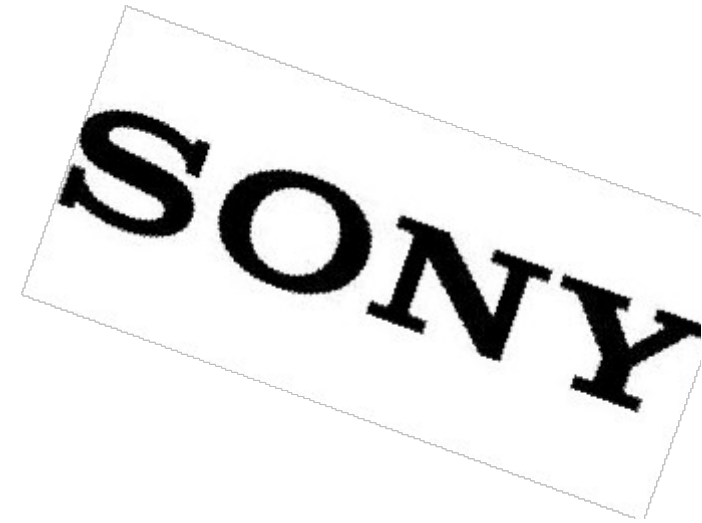
Das Problem:

```
SELECT * FROM UserDB where  
username=' + $username + '
```

Sei: *\$username* = `egal' OR '1'='1`

Ergebnis:

```
SELECT * FROM UserDB where  
username='egal' OR '1'='1'
```



# NoSQL DBs sind sicherer?



- **Connection Pollution**  
Z.B. „Zieltabelle“ oder „-DB“ verändern von außen
- **View Injection**  
Z.B. Abgelegte Map&Reduce Jobs verändern um Daten zu faken
- **JSON injection**  
analog zu SQL, einbetten von Nutzerdaten verändert Struktur der Daten
- **Key bruteforcing**  
Enumerieren von Items durch raten der Keys (besonders wenn DB erreichbar ist)

# Cross Site Scripting (XSS)

## ha.ckers

### XSS (Cross Site Scripting) Cheat Sheet Esp: for filter evasion

By [RSnake](#)

Note from the author: XSS is Cross Site Scripting. If you don't know how XSS (Cross Site Scripting) works, this page probably won't help you. This page is for people who already understand the basics of XSS attacks but want a deep understanding of the nuances regarding filter evasion. This page will also not show you how to mitigate XSS vectors or how to write the actual cookie/credential stealing/replay/session riding portion of the attack. It will simply show the underlying methodology and you can infer the rest. Also, please note my XSS page has been replicated by the [OWASP 2.0 Guide](#) in the Appendix section with my permission. However, because this is a living document I suggest you continue to use this site to stay up to date.

Also, please note that most of these cross site scripting vectors have been tested in the browsers listed at the bottom of the page, however, if you have specific concerns about outdated or obscure versions please download them from [Evolt](#). Please see the [XML format of the XSS Cheat Sheet](#) if you intend to use [CAL9000](#) or other automated tools. If you have an RSS reader feel free to subscribe to the Web Application Security RSS feed below, or join the [forum](#):

[XML](#)

#### XSS (Cross Site Scripting):

XSS locator. Inject this string, and in most cases where a script is vulnerable with no special XSS vector requirements the word "XSS" will pop up. Use the [URL encoding calculator](#) below to encode the entire string. Tip: if you're in a rush and need to quickly check a page, often times injecting the deprecated "<PLAINTEXT>" tag will be enough to check to see if something is vulnerable to XSS by messing up the output appreciably:

```
';alert(String.fromCharCode(88,83,83))//\';al  
ert(String.fromCharCode(88,83,83))  
//";alert(String.fromCharCode(88,83,83))  
//\';alert(String.fromCharCode(88,83,83))
```

Browser support: [IE7.0][E6.0][NS8.1-IE] [NS8.1-G|FF2.0] [O9.02]

<http://ha.ckers.org/xss.html>

<http://benhayak.blogspot.de/2012/06/google-mail-hacking-gmail-stored-xss.html>

# Ausweg?

BBCode

~~Blacklisting~~

Whitelisting

UTF-8 :-)

Jsoup

HTML Purifier

~~WYSIWYG :-)~~

AntiSamy



# Cross Site Request Forgery (XSRF)

GET: <http://www.google.com/logmeout>

Ist sicher, das geht ja nur mit meiner Session...!?

# Cross Site Request Forgery (XSRF)

```

```

UUUPS!?

# Cross Site Request Forgery (XSRF)

```

```

UUUPS!? Nehmen wir POST!

# Cross Site Request Forgery (XSRF)

Leider hilft POST nicht!  
(Javascript) :-)

# Des Rätsels Lösung: Token

- anhängen bei der Generierung der Seite
- verifizierbar z.B. über Session
- läuft ab
- identifiziert Aktion
- wird ungültig nach Nutzung (wenn möglich)
- Angreifer muss Token kennen
- Replay Angriffe nicht möglich
- Browser History wertlos
- Verhindert auch, daß schnelle „Klicker“ Aktionen 2x auslösen

<http://www.google.com/letmeout?token=hjdsgfdhfs>

# Randbedingungen

- Token sollten nicht die Session verstopfen
- Hashfunktion fast egal
- Tokens sollten nicht zu kurz leben (Frust beim User)
- Brute Forcing erkennen (Intrusion detection)
- Fälschen von Requests durch signieren der wichtigen Daten möglich (Token ist die Signatur)

<http://www.google.com/letmeout?token=hjdsgfdhfs>

# Wichtige Prinzipien

- **Apply defense in depth (complete mediation)**
- Use a positive security model (fail-safe defaults, minimize attack surface)
- Fail securely
- Run with least privilege
- Avoid security by obscurity (open design)
- Keep security simple (verifiable, economy of mechanism)
- Detect intrusions (compromise recording)
- Don't trust infrastructure
- Don't trust services
- Establish secure defaults (psychological acceptability)
- Don't trust user input

<https://www.owasp.org/index.php/Category:Principle>

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# Keine gute Idee...

```
isAdmin = true;
try {
    codeWhichMayFail();
    isAdmin = isUserInRole( "Administrator" );
}
catch (Exception ex)
{
    log.write(ex.toString());
}
```

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- **Don't trust user input!**

# Pearls of wisdom

- Benutzerdaten sind böse! (besonders wenn es HTML ist)
- Angemessene Sicherheit ist schwer aber nicht unmöglich
- OWASP und [security.stackexchange.com](https://security.stackexchange.com) sind gute Anlaufstellen
- Open Source Projekte und Firmen sollten eine dedizierte Emailadresse für sicherheitsrelevante Vorfälle haben und publizieren



# Danke!

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